

VI: A podcast by the Intergalactic Improv Initiative.

KAYA: *Dangerous Dangers*, Episode Two: *But... Does It Come in Blue?*

Featuring the voices of Alanya Campbell, Tiff Compton, Amanda Cotter, Lea Lawson, Dan Spitaliere, and creator Kaya Renwick.

She's going to make him an offer he can't refuse. *I Should Roll*.

VI: January 19, 2189, Terran Universal Coordinated Calendar. The Citadel, Widow System, Serpent Nebula. Zakera Ward, New Arex Plaza. Roli Polus' Ship-Shape Emporium.

KAYA: Okay. So, Athena, you have vaulted the counter and very quickly run your omnitool over Roli's console to hack into it.

AMANDA: [whispers] Yesss.

KAYA: We are going to do a contested Strength check because he is not pleased about this.

AMANDA: [anticipatory gasp]

DAN: [laughs]

KAYA: So he is going to roll for Athletics and you do the same.

LEA: [ascending laugh] I have *no* strength! I'm gonna... ahaha nooo. Okay...

AMANDA: If I recall, you're not very strong, are you?

LEA: Nope! I'm athletic. Like I can climb things - very dextrous. But strong? Noo.

AMANDA: [whispers] This is gonna be very funny.

LEA: Alright, umm... Wait, 1d20... fourteen plus zero is fourteen.

KAYA: Well, that's fine because he rolled— he rolled a nat *one*.

AMANDA: Ohhh noooo.

KAYA: So he sort of ineffectively flails at you.

DAN: [overlapping] Ohhh... Good. Ah.

ALANYA: Ohhh.

KAYA: As you, you like one hand hold him out,

LEA: Oh my god?

KAYA: As the other hand—

LEA: [overlapping excitedly] In the face?!

KAYA: Is, yes, as the other hand is frantically typing on his console. You have just gained access to his entire stock, his inventory, his point of sale system... You could just sell yourself a ship if you wanted. You could do anything at this point.

LEA: [spinning out a bit] Ohh, she really could...

DAN: Yeah, that sounds legal. That's—that's how—

KAYA: Totally.

DAN: —Transactions work.

LEA: That's how it works for *her*.

DAN: [chuckles]

AMANDA: Please be mindful: Roli is my friend.

LEA: That's definitely how it works for her. Talks her way into it or she just does it. However: not that great at reading screens, I will say.

DAN: [incredulously] You just hacked it!

LEA: I know, I know, I know. I know. But that was luck. That was luck.

KAYA: Well, it was probably like an automated script.

AMANDA: Yeah. Yeah, yeah yeah.

LEA: Yeah, yeah.

KAYA: You just hacked in.

DAN: [well amused]

LEA: Pre-programmed because she's dyslexic, so some of the stuff reading on there is not going to make a whole lot of sense to her. But she understands, or I believe she understands, what kind of ship would be subtle. So like she knows Minos would be on the lookout for like 'official' types, so we want to find something that they wouldn't really bat an eye at.

AMANDA: [gasps] A hunk of junk?

KAYA: So this is going to be an Investigation roll.

LEA: Yes.

DAN: Do we even have money for a ship?

KAYA: Good question!

LEA: *Well*, I can either just give it to us like you said. Or I do have a little money, so.

AMANDA: We'll cross that bridge when we come to it.

DAN: [delighted]

LEA: Yes, and I can charm. Let's team up.

KAYA: There are multiple ways of getting through this situation.

LEA: Alright, so I rolled a fifteen and—sorry, which check?

KAYA: Investigation.

LEA: Investigation. Which is a five, so twenty.

KAYA: Okay, yeah, dirty twenty. You find the perfect ship. It even comes in blue!

LEA: [pleased giggle]

KAYA: It's a nice little corvette. Not top of the line and also not like an official cast off from any of the—of the species' actual, like, military fleets. So it's a merchant class ship, corvette-sized. It would fit all of you. And it costs in the neighborhood of, like, probably a solid six hundred to seven hundred thousand credits.

AMANDA: [mildly concerned clarification] Wait, did you say six hundred to seven thousand?

KAYA: Six hundred to seven hundred *thousand*.

AMANDA: [shocked noises]

LEA: Ah *ha*.

KAYA: [“you guys got yourselves into this”] Uh-huh. Ships are not cheap.

LEA: [sassy agreeing] No.

KAYA: They also—that's not the *sale* price. That's, like, what Roli bought it for.

LEA: Roli paid. Yeah, yeah. Yeah, yeah, yeah.

KAYA: *Yeah*.

DAN: Could I get a Perception check on whether or not we're gonna get accosted—

LEA: [overlapping] Yes. Yes.

DAN: —by C-Sec any second now?

KAYA: Yeah, absolutely you can do that.

LEA: Well, *you* can do that, yeah. I'm just gonna—she's gonna flick through while you're doing that. Interrupt me, by the way, if you, if you find something.

DAN: Five.

KAYA: You just— I, I feel like Jesse is sort of, like marveling at what's going on.

LEA: [amused teasing] N7, my arse.

KAYA: Sort of does like the quick check but there's no obvious blue armour going around, so.

LEA: Yeah.

KAYA: You are in a pretty, like, back-end part of the Wards. So...

LEA: Yeah, alright. So she's scrolling through. Uh...

ATHENA: Ooooh...

ROLI: [anxious] What are you doing?

ATHENA: [overlapping] Oohhh...

ROLI: [impotent insistence] I *OBJECT!*

ATHENA: That's, that's, that's...

ROLI: [overlapping] Get off my computer.

ATHENA: [dismissively] Uh, yeah, yeah, yeah. Just, just a moment. Just a moment.

KAYA: *Ineffective flailing...*

ATHENA: Roli. Roli... It's Roli, right?

ROLI: [annoyed apprehension] ...Yes...

ATHENA: [overlapping] It's a good name. It's a really good name. Erm, I want *that one*. And... if you aren't amenable to giving it to me, I've *also* noted a fair bit of—um, what do they call it?—*fanfiction* on this computer.

[DAN & ALANYA laughing]

AMANDA: Incredible.

KAYA: [head in hands, "oh my god is this actually going to work"] Give me a Deception check.

LEA: Alright, fourteen plus four: eighteen.

KAYA: [dying a tiny bit, "it sure is"] Well, he rolled a grand total of *seven* on his Insight challenge.

AMANDA: Thank goodness you started using that other website.

KAYA: [noise of agreement]

LEA: A-yeah.

KAYA: [giggling turns into resigned laughter] He looks up at you—you imagine fearfully, but I mean, you can't see his eyes.

LEA: Yeah.

KAYA: But he just— he just...

ROLI: [defeated] I thought I deleted that.

TIFF: [laughing]

ROLI: Your hacking prowess is impressive. [let this nightmare be over] Please take the ship.

TIFF: Hahhhh love that.

DAN: [giggle fit]

TIFF: Oh, that's fantastic.

ATHENA: Oh, Roli. Roli, Roli, Roli. That was a good choice. I'll definitely be coming back.

KAYA: Athena, please mark down five Renegade points.

TIFF: Ooooooh.

EVERYONE: [overlapping laughing]

KAYA: Do you have—do you have any ranks in Mastery?

LEA: Two.

KAYA: Please take *ten* Renegade points, I think.

AMANDA: [overlapping gasping]

LEA: [pleased sounds]

KAYA: 'Cause I think it's times two, yeah.

LEA: [overlapping] Yesssss. [squeaky sinister laughter]

KAYA: Because yes, I believe mastery rank two is—

LEA: [overlapping] It is... uhhh...

KAYA: Multi—yeah,

LEA: [overlapping] Yeah, times two.

KAYA: So yeah. Ten Renegade points.

LEA: Yep. Oh my god the first points!

TIFF: Vraga—in this, in this, in this moment, Vraga’s kind of tilting her head to the side as much as a krogan can, and she turned—she kind of goes over to Jesse with her head and says,

VRAGA: Do you know her? I've never seen someone so quickly manipulate someone.

LEA: [giggles]

JESSE: I... I *just* met her.

VRAGA: She's gonna come in handy.

KAYA: Roli slowly raises his omnitool, and it's like just keeping like this terrified eye on Athena as he taps it and transfers ownership of the little corvette to Athena.

LEA: [muffled] Yes!

AMANDA: Meanwhile, Clous has been watching her two friends, like, go at each other like this, just *horrified*, not knowing what to do. And now that this transaction has occurred, she looks at Roli and says,

CLOUS: With heartfelt appreciation: Thank you for your generosity. [ATHENA chortles] We will bring her back in one piece. ...Timidly: I hope.

ATHENA: Mm... piece? One piece might be debatable, but—

KAYA: [overlapping in tiny disbelieving voice] Oh, god...

ATHENA: —we'll do our best.

KAYA: Roli listens to this, and he just he kind of like shrinks—I mean, volus are already pretty small, but he shrinks a little bit more—he says,

ROLI: [reluctant] Volus are always willing to help a friend... in need...

AMANDA: I head-bonk him again.

LEA: In that case, Athena sees—

KAYA: You hear this quiet little:

ROLI: [oof noise]

LEA: Aww!

AMANDA: [cackling]

ATHENA: Oh my god, your hat? Clous! [ALANYA snickers] It—it stayed on when you did that. What is this devilry?

CLOUS: Contentedly: it is just a hat, Athena.

ALANYA: Hee hee.

ATHENA: Alright, keep your secrets.

DAN: [cackles]

TIFF: Vraga is gonna pipe up at the same time, look at the hat, and say,

VRAGA: That's a hat meant for *human* heads as far as I can remember... Aren't they supposed to fit an actual skull? She's got a point. *How* is it staying *on*?

KAYA: If we're continuing on this route, I am going to need an Insight check from Vraga and a Deception check from Clous.

TIFF: Okay. On it. No bonuses for that one. So let's see.

LEA: [amused] Yesss, Deception.

TIFF: Fell on the floor... to a seven. Okay, so seven. [chuckling]

AMANDA: That is a sixteen on my Deception.

KAYA: [elevator glee]

TIFF: Ha ha ha, *dammit*.

KAYA: [serenely] As far as you can tell, Vraga, *it's just a hat*.

EVERYONE: [contemplative silence]

KAYA: Okay, so y'all have acquired a ship. You now know that it is relatively nearby. You'll have to go through, like, you know, the docking corridors to get out to it. But you have acquired the MSV *Corsica*.

TIFF: Let's go see this ship.

LEA: So we're walking away?

AMANDA: We can.

LEA: Yeah? Yeah, alright, so Athena just looks back at Roli and be like,

ATHENA: I'll bring ya back something nice.

LEA: And just gives him some finger guns.

ROLI: [unconvinced] Thank you. I think.

AMANDA: Clous, seeing this, and knowing how timid that Roli can be, says,

CLOUS: Comfortingly: Do not worry, they're not real guns.

KAYA: Roli tilts his head and doesn't say anything. Just watches you walk away.  
[giggles]

LEA: Bless!

KAYA: "No shit!"

LEA: [struggling to breathe]

KAYA: [amused] Okay. Shall we vwoosh to the ship or do you guys want to do any, any chatter while we're on the way there?

DAN: I mean on the way there, I think Jesse would make an intention of asking the chef like,

JESSE: So what's your deal? I'm Jesse.

SOLACE: **We are here to go with the flow, as you humans would say.**

ATHENA: We would. I like it.

JESSE: Are you cool with combat?

SOLACE: **We are more than proficient in that department.**

JESSE: Alright, but are you okay, like, with the possibility of *doing it*. Not just... like, you can be a good fighter and still not *want* to.

KAYA: I will pop in here, Alanya, something—some flavor that you can add, should you so choose: rachni communication often comes with colors and musical sounds that you can use to illustrate in the sort of same way that an elcor's pheromones would, except in terms of this sort of quantum communication it *does* travel through. So you can choose to add those if you so desire. You do not have to though. I recognise there's a lot of layers to this, and that's tough to keep in mind when you're role-playing, so it's entirely up to you.



ALANYA: Okay.

KAYA: Yeah, you can also, for instance, choose to communicate in solely colors or sounds.

EVERYONE: [noises of agreement and learning]

KAYA: So the rachni language? The *words* are kind of—they've kind of added those for everybody else's benefit. Mostly they communicate in, well, they would call it *songs*, and so it's...it's sounds and colors and feelings all all sent on this sort of quantum level that they that's how they communicate with each other and those still come across when they when they send those communications, but they've—yeah, they've basically added words for the sake of us non-hive mind sapients. Yeah.

AMANDA: And of course, Clous hearing this conversation looks at Jesse and says,

CLOUS: Dismissively: There are other ways to solve problems than with violence, Jesse.

JESSE: Yeah, absolutely. I just don't think you're going to find many of them with Minos.

TIFF: Vraga chimes in at this time and looks back at them because she's kind of... she kind of has the propensity to always be the leader in whatever is happening, so she's kind of at the front of wherever they're going. And she looks back and says,

VRAGA: We just got a ship for *zero* credits... just because 'thena here seems to be very silver-tongued.

JESSE: Yeah, what *is* fanfiction?

KAYA: [ascends]

VRAGA: Whatever it is, I don't wanna know.

AMANDA: [cackles]

KAYA: I wanna know what Roli was writing fanfiction *about*.

TIFF: [gleefully] I know!

DAN: [chuckles]

LEA: I—I didn't presume to know. I wasn't gonna choose that.

KAYA: You just saw—it's the AO3 link.

LEA: Yep.

KAYA: They've stuck around. It's just the AO3 link, yeah.

LEA: You can see the little 'kudos' just popping up.

AMANDA: [overlapping] He's—he was reading, or he was writing *50 Shades of Grey Matter*.

TIFF: Oh yeah.

KAYA: [squeezes out] Yeah. It's *Fleet and Flotilla* fic obviously.

LEA: Obviously.

TIFF: *Ooooh*. Oooh. Ooh, yes.

EVERYONE: [tickled pink]

TIFF: Added to notes.

KAYA: Canon. Canon.

EVERYONE: [entirely too amused]

LEA: Oh, perfection. Yeah, Athena just looks at Vraga and just gives her a wink.

VRAGA: You're going to be dangerous, girl.

ATHENA: Already am.

CLOUS: Gleefully: To the ship.

KAYA: Yes, that's an opportune moment for a vwoosh.

LEA: Whoosh.

KAYA: Yes, let's whoosh.

SPAMMER SID: Uhh, you want to buy those things? We got those things. We can sell you those things, uhh, today. Today! Now, in fact. Yeah you just give me your credit card detail, uhh, over omnitool. Om-ni-tool! Uhh, and uhh, then you, then you have the things! We have the things. Uhh, you want the things, right?

HELPFUL HELPERS VO: Did you forget where you parked your ship? Don't know which store is Commander Shepard's favourite? Are you being heckled by an omnitool spammer? Or are you simply unsure how to navigate the Citadel? Well, then, come see our friendly staff and we can help you get your bearings.

UNKNOWN VO: [muffled] For a modest fee.

HELPFUL HELPERS VO: Don't talk to the shady people hanging by the docks. Come see us at 'Helpful Helpers' and we'll set you straight.

UNKNOWN VO: [muffled] For a modest fee.

VI: Private Docks. MSV *Corsica*.

KAYA: Vwoosh! To the ship. She is probably—nominally of, sort of like a cross between human/asari make, so it's a little bit more sleek than your standard human ship. It's not one of those boxy container ships. It looks like...probably it was somebody's luxury craft that got repoed, tbqh.

So as you, as you, as you get on, [chuckles] Athena's omnitool has the, yeah, you've got—you've got the codes. She opens up. It's a little bit of a tight squeeze for Clous, but not bad. Like it's—you can turn around and you've got room. This was clearly built for people with a lot of money. And so yeah, you can turn around it, you can move in it but it wasn't built for you. But you guys will have, you and Solace, will have no problem moving.

You go in, you take, you take stock of the ship. It's not currently stocked with anything. It's got enough fuel to get you to the mass relay, and that's about it! But otherwise, it has—again, *luxury ship*, we do not have a weapons suite. We have basic kinetic barriers. This is not a ship that will be doing you much good in combat, but it *does* have, you discover, the latest cloaking technology.

LEA: Ooooooh.

KAYA: And so, for short periods of time you can...you can become *visually* invisible, which is *not* common. That is only a technology that's been around for a couple of years in the Mass Effect universe. It is a—an extension of Cyclonic Barrier Technology, so it's the—I should say that the kinetic barriers are fairly high tech, but they won't stand up in a battle. They're high tech in a different way, and it does...It does *not* have particularly good heat sink technology, and so the cloaking feature is... This is a bell and whistle. It does not actually do you all that much good, because the ship would still be visible to other ships' sensors because of the heat distribution—

DAN: [overlapping] Ohhh.

KAYA: —and diffusion.

DAN: So it's the *opposite* of the *Normandy*.

KAYA: Yes, the opposite of the *Normandy*. Although the *Normandy* can also now go invisible in this particular universe, *but*—for me—yes, exactly: the heat distribution and dispersal is not great. You will not be able to go great distances at great speeds without having to stop and discharge your drive. And it does not have the greatest fuel reserves, so: it's pretty, it's big enough for all of you, it will *function*, but God help you if you get into space combat. Or you have to, like, hide in space for any length of time. It's not going to be your best bet.

LEA: It figures she'd pick something like that. [chuckling]

KAYA: [amused] It looked pretty!

TIFF: Is it equipped with any sort of AI?

KAYA: A basic VI. Basic VI.

LEA: [overlapping] Right.

TIFF: Yeah, basic VI, right, okay.

KAYA: Yeah. Basic VI, decent autopilot features, again with the... This is a luxury ship bought by somebody who didn't want to have to think about shit. It looks pretty. It works. Probably made on Bekenstein, let's be real.

LEA: Alright...

TIFF: All the richies.

KAYA: Yeah, pretty much. Alright, you have a ship!

LEA: [fleeting yay noise]

KAYA: Now what?

AMANDA: Well, Clous... Clous, for one, walks on and sees just this *glorious, spacious, luxurious* ship and,

CLOUS: Astonished: There is so much room in here. It is far larger than my office. I could have *three* detective agencies in this ship

JESSE: [cheekily] There's probably a closet if it would make you feel more at home.

CLOUS: Peevishly: No, thank you. I'm fine here.

TIFF: Vraga is gonna turn to Clous and say,

VRAGA: Detective Agency? You're a detective??

AMANDA: You see Clous sort of like shift up, as, like, straight and proper as she possibly can. Like she's given this speech into the mirror, like, a dozen and a half times before, just waiting for the perfect opportunity. And she looks right into Vraga's eyes and says,

CLOUS: With great pride and deepest pleasure: I run Clues by Clous Detective Agency. My detective services are all in-Clous-sive.

[music cut for effect]

TIFF: Vraga... Vraga...

EVERYONE: [dying of pun]

DAN: As an audio format, we're gonna have a hard time hearing me smacking my head after all these puns.

TIFF: Vraga puts her hands on her hips and says,

VRAGA: That is some *damn fine* word play.

AMANDA: Clous is quite used to being written off by people, as you may have guessed, and so hearing this kind of like positive feedback is very... is very *new* to her so,

CLOUS: Deeply touched: Thank you, Vraga. Your support means the world to me. We have just met, but: I love you.

VRAGA: I... don't know how to respond to that, but you're welcome.

AMANDA: I head bop her.

DAN: [laughing]

TIFF: She only really knows what a head butt is, so she's confused by this.

AMANDA: [creased] I love that.

TIFF: But she kind of...

VRAGA: ...Ohhkay.

TIFF: And leans back!

KAYA: That was going to go one of two ways! *That—*

TIFF: [overlapping] Yeah. Yeah!

KAYA: —or Vraga was gonna go “Ohh!—

LEA: [overlapping] Oh my god I love it.

KAYA: —I know what this means!” [whump]

LEA: [overlapping] Yeah! Yeah!

TIFF: *Hooo!* [bonk]

LEA: [bshzzh impact noise] [laughter]

TIFF: Breaks it?

LEA: [overlapping] That's what I was expecting!

TIFF: What are elcor skulls made of? Hopefully something strong.

KAYA: Probably pretty sturdy.

TIFF: I would say so.

KAYA: I mean the gravity on Thunawanuro, or—on Dekuuna, rather...

TIFF: Nuts.

KAYA: The gravity on Dekuuna is pretty crazy. So. Okay. Yeah. Y'all have a ship. What are ya doin'?

LEA: Athena is just rummaging around, checking to see if she can lift anything. She kind of just, like, points over her shoulder, dismissively. At the others. And,

ATHENA: Go find the on button. Ship go. Fly. Ascend.

KAYA: Or do you actually—do you want to do an Investigation check?

LEA: Sure.

KAYA: And find things?

LEA: Uh, yeah. Fourteen.

KAYA: [quietly] Does anyone know how to *fly* a ship?

LEA: Kinda!

TIFF: That's a *great* question.

JESSE: [helpless, amused exasperation] Does anyone know where to *go*?!

EVERYONE: [laughs]

TIFF: Yeah, that's... that was my thing. Vraga was gonna go to Jesse and talk to him afterwards.

LEA: Fourteen and five, so nineteen.

KAYA: Okay, you conduct a brief and thorough search of the ship and discover that Roli knows what he's doing and has already stripped it of everything valuable. Alas, and alack! So yeah. But! But there are a surprising number of places that you can—could put loot. It is a fairly well-appointed—fairly well-appointed place. You could, yeah, lots of places to hide things. You also find the galley where, you know, Solace can cook the food that nobody has bought yet.

TIFF: Vraga, once she kind of looks around a bit, she's gonna go straight for Jesse because this is his mission.

KAYA/LEA: [pointed laughter]

TIFF: She's gonna come up to him, lean against one of the bulkheads and say,

VRAGA: So. Minos. And we have *no* leads.

JESSE: Yeah, pretty much.

DAN: [laughing]

JESSE: That's why I was looking for an investigation—like someone to help me investigate, and I got caught up in kind of a whirlwind here. Thinking we should, I don't know, maybe get supplies and stuff, and maybe I'll do some more of my own research before we leave the Citadel.

VRAGA: Granted, yeah, we're gonna need some stuff before we leave. But if we need information, this is probably the best place we can get it. And there are plenty of seedy places on Zakera Ward, so we should probably make sure we are stocked before we leave, but we're definitely going to need some sort of galaxy map.

TIFF: Does this ship—do we see a galaxy map anywhere?

KAYA: I will find us some schematics for the *Corsica*. It is not made out like the *Normandy*, there isn't like a CIC sort of thing. I imagine it's more, you know, the front cockpit sort of deal. So that, you know, business in the front, party in the back for the rich folks that bought the thing...

LEA: Ha. Mullet ship.

KAYA: [grinning] And so there's, there's like a mini galaxy map, sort of, on the main console. So you take—you basically get rid of the CIC and take Joker's cockpit, and that's sort of in the front. And then the rest of the ship is in the back. You've got pilot and copilot seat or pilot and navigator. That's all there.

TIFF: One more thing. Any of the, so [soft chuckle] this is kind of a long shot but I was going to ask if Vraga could do an Insight—did I do an Insight check first when I heard the name Minos?

KAYA: No, Jesse, uh—Jesse Insight-checked you, but you did not Insight-check him. If you would like to do so, you absolutely can.

TIFF: Yeah. I just want to see if I have any more information regarding that.

KAYA: Are you Insight-checking Jesse? Or are you... are you thinking like what you know about Minos?

TIFF: Minos. Yeah.

KAYA: Okay.

TIFF: Yeah. So yeah, would you want History or Insight for that?

DAN: Like a History check.

AMANDA: Yeah, 'cause you did Networking before.

KAYA: Yes, Tiff did that.

TIFF: That's right. Yeah.

KAYA: This would probably be... probably would be a History check, then.

TIFF: That is a twelve plus.... That's just straight, yeah, straight twelve.

KAYA: Okay. You don't know much more. You might have had run-ins with like a few operatives like, you know, just... and so you know they're bad news. And you can definitely...like, the comment earlier about 'they will have good shit', you know that's true. You know that honestly, you probably *don't* want to get into a fight with them. Like you have—I can, I will say with *certainty* that you've run into Cerberus before. Cerberus look like Stormtroopers compared to these guys.

TIFF: Fair enough. Organised, well-equipped type deals.

KAYA: Yes.

TIF: Okay.

KAYA: And like, actually *effective*.

LEA: [very aware noise]

TIFF: Vraga kind of gets into the—pretty much in the center of where everyone is, just so everyone's in earshot. And she says,

VRAGA: Alright, listen up. We don't have any leads. We're gonna need supplies before we leave. I suggest: back to the Wards, and the best place to get information is where everyone goes to get drunk.

Let's go to the bar.

VI: You have been listening to *I Should Roll: Dangerous Dangers*, Episode Two, *But... Does It Come in Blue?*

Featuring the voices of Alanya Campbell as Solace-Within-Clay, Tiff Compton as Ravanor Vraga, Amanda Cotter as Clous, Lea Lawson as Athena Hellier, Dan Spitaliere as Jesse Westcott, and Kaya Renwick as everyone and everything else.

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