

VI: A podcast by the Intergalactic Improv Initiative.

KAYA: *Dangerous Dangers*, Episode Three: *Many Legs Make Light Work*, featuring the voices of Alanya Campbell, Tiff Compton, Amanda Cotter, Lea Lawson, Dan Spitaliere, and creator Kaya Renwick.

Keep your friends close, your enemies closer, and your frenemies... on a bungee cord. *I Should Roll*.

VI: January 19, 2189, Terran Universal Coordinated Calendar. The Citadel, Widow System, Serpent Nebula.

KAYA: Now here's the question: which bar?

TIFF: Dark Star.

LEA: Hundred percent agree with you.

KAYA: Dark Star! *Nice*.

[LEA chuckles]

KAYA: A couple steps up from Chora's Den.

TIFF: Nice dance floor.

KAYA: [chuckles] Okay. Go ahead, Jesse.

DAN: I'm going to swing by my barracks—

KAYA: [overlapping] Okay. Yup.

DAN: —apartment, I guess, pick up my belongings. But while I'm there, maybe I'll swing by Alliance HQ. Maybe I could get some requisitions that way.

KAYA: Sure.

DAN: Maybe some more information. Who knows?

KAYA: Sure. Okay. So—yes, go ahead, Amanda?

AMANDA: Oh I was going to say I think with Jesse doing that, I would also—Clous would swing by her old office and pick up her posters so that she can hang them on the wall in the ship.

LEA: Aww! She only has, like, two?

AMANDA: Yes, just the two posters, that's all her belongings.

KAYA: Okay. Here's what we're going to do. I would like everybody to—this is going to be like a quote-unquote downtime activity. We're all—we're going to split up, and everybody, pick a skill check to do whatever you are going to do. So if you're trying to get supplies or if you're trying to get information or—or whatever—and if you haven't mentioned something specifically you can still.. you can come up

with something—and we will just, we will play that out this way. If there is a scene that you particularly like to roleplay, we can do that. Otherwise, you can just give me your roll and what you are trying to accomplish in this bit and we'll go from there.

LEA: I'd like to go with Vraga. Talk to the people in the bar.

KAYA: Okay, sounds good. Then what I will ask from you guys is I would like two different goals. So either like what you're trying to find information out about, or who, what sort of a person you're looking for, or something like that, but two different, two different rolls.

And Clous, I'm not going to make you roll to pick up your posters.

[EVERYONE laughs]

AMANDA: [plotting] Oh, it's fine. I think I might wanna do something else while I'm there.

KAYA: Sure. Of course. I was gonna say we're not gonna pull a, we're not gonna pull a *Citadel*, and your—your clone hasn't thrown your posters in the, in the garbage.

DAN: [overlapping; laughing] Gone too far.

LEA: [overlapping; laughing] Oh no.

KAYA: Yeah. Now it's personal.

VI: Zakera Ward, Mid-Wards District, Dark Star Lounge.

LEA: Guess I'll do a Networking check.

KAYA: And what exactly are you looking for information about? Or are you looking for, like, a person to talk to, or...?

LEA: Yeah. I wanna see if there's, like a *Minos*-type person hanging around the bar, or someone who knows where someone might be nearby.

KAYA: Okay. So you're, you're canvassing the crowd for a likely looking lead.

LEA: Mm-hmm.

KAYA: Okay, all right then. Give me your Networking check and let's resolve this.

LEA: Twelve and four, sixteen.

KAYA: Sixteen. Okay, you... you see [dark chuckle, LEA makes a mildly concerned noise] a gentleman of, I'd say early middle age. He's balding. He's a little on the heavier side, light hair, sort of a scruffy beard. He's someone that you've—you have crossed paths with before. He's a little scummy, but if there's one thing you've learned it's that scummy folks know other scummy folks, and Minos are pretty damn scummy, and he's *human*, so...chances are reasonable that this guy might know someone.

MAN: Hey there, gorgeous.

[LEA disgusted noise before resigned laughter as she recognises who this game character is]

MAN: [slurred] Why dontcha sit down, have a drink?

ATHENA: [God help me] Mm. It's *you*. How *are* you tonight?

MAN: All the better for seeing you, princess.

ATHENA: [ugh] Mm hmm, mm hmm. Yep, yep, yep. Well, you see my krogan friend here.

MAN: Uh-huh.

ATHENA: We're just going to be hanging around for a little bit.

MAN: I know you, my dear. You never come around without looking for something or someone. Harkin's no idiot. What can I do for you?

ATHENA: [let's get this over with] I'm just gonna flat out say it. Minos. Anyone around?

KAYA: Give me a Persuasion: either Charm or Intimidate.

LEA: Ooh. Um. Eighteen and... Charm is seven.

KAYA: Okay. [chuckles] I will say that I do want you to describe how you are going to charm him. Like what? What sort of—

[LEA groans: Kaya, why]

KAYA: You're taking the Charm option on the [Mass Effect]wheel. So what's happening here?

LEA: Yeah. Yeah.

TIFF: Feminine wiles, *go*.

LEA: [overlapping hahas] Alright. Ugh, she's gonna have to touch him. [giggles] She kinda just, like, leans in a little and just drags one finger from the back, from the nape—Is it the nape? No?—

KAYA: [stifling overlapping] Yeah, yeah, yeah.

LEA: —Back of the nape, just to the tip of the shoulder.

ATHENA: I know you know something. You always know something.

HARKIN: 'Course I do. It all depends on how much you're willing to *pay* for it.

ATHENA: We could pay you in head butts.

[VRAGA intimidating cackle]

LEA: I'm switching. [so not ready for this] I'm switching to Intimidate. [giggles] Not having it tonight.

KAYA: [amused] Harkin kind of rears back.

HARKIN: [slightly surprised] Oh. Thought we had something going on, Athena.

[LEA chuckling]

KAYA: Now if you want anything else out of him, you're going to have to do—you're going to have to either, you're gonna have to pay him or intimidate him further, because you went for the Charm, and then you backed out of the quote-unquote dialogue wheel.

LEA: [overlapping] I know. Yeah, I did. [regretting life choices] I did, I did, I did. Alright.

ATHENA: Listen, do I not always give you a good time?

HARKIN: I don't know, Athena. We've never gotten that far.

[LEA laughs]

DAN: [revolted] Ugh.

[LEA chuckling]

ATHENA: And maybe we *never will*.

HARKIN: [whiny] You always leave me wanting more.

ATHENA: Isn't that more fun?

KAYA: He looks you up and down just the most *lecherously possible*. Like it's, it—if his eyes had tongues, like, it could, it could not get worse.

[EVERYONE grossed out groans]

AMANDA: *Ewww*.

HARKIN: Oh, I think it could get better.

LEA: Um! [whispers] Shit.

TIFF: Does—would Vraga know Harkin by reputation?

KAYA: [deeply amused] Oh, absolutely, *absolutely!*

TIFF: Okay. Okay, good. Okay.

KAYA: *Absolutely!* This guy managed to *scum* his way through the *Reaper War*—

LEA: [overlapping agreement] Yeah!

KAYA: —Like, yeah, he is. He's, he's a little bit [descends into chuckles] a little bit of a legend of how horrible this guy is... like, yeah.

LEA: Mm. Athena's just going to, like, lean on Vraga while she says whatever she says.

TIFF: Vraga is gonna cast a look to Athena for a second, and then *slam* her hands down on the table in front of Harkin and say:

KAYA: [bites back a chuckle] Okay.

VRAGA: Listen, dipshit. We have *important business*, some dangerous danger to deal with. [LEA and DAN cackling at the callback] You're going to tell us everything you know about Minos, or you can say hello to your new freshly cracked skull.

KAYA: [laughing quietly, loving this] Roll me an Intimidation check.

TIFF: [enthusiastic anticipation] Okay. Ha ha ha!

KAYA: I will give you— I will give you five Renegade points straight up, because that was beautiful.

LEA: [overlapping, proud] Yes!

TIFF: Hell yes!

KAYA: Yeah. Did you take any ranks in Mastery?

TIFF: Ah, not yet, no.

KAYA: Okay, so then just a straight five Renegade points.

TIFF: So five, okay. And Intimidation is Charisma... That is eleven, plus... It's twelve.

KAYA: Okay, he—he—he shivers. I mean, it's hard not to when a two-hundred-and-fifty-kilo krogan slams on the table in front of you, like... He's, he's creepy, but he's definitely still human. And he—he—he kind of cowers, and he puts his hands up:

HARKIN: Alright. Alright. *Jesus*, lady. All right, I'm—I'm—I'm bringing up my omnitool now. No sudden movements here.

[LEA enjoying this in quiet chuckles]

KAYA: Man, I know I'm getting into character when I bring up my arm and I expect the goddamned interface. And like, “why is there nothing there?” Okay! *Christ*.

[EVERYONE laughs]

JESSE: We'll do it in post.

KAYA: We'll do it in post. Perfect.

LEA: Yep, we'll do it in post.

KAYA: God, I wish. And he taps on it? And he—he—your omnitool bleeps, the lovely Bluetooth nearby interface—so handy.

HARKIN: [back off, you insane motherfuckers] I know a guy, right? I know a guy. I keep clear of their shit. They—you're scary, but they're worse, my God. I know a guy.

There's his contact info. Talk to him and he'll tell you everything you need to know about Minos. Alright? You leave me out of it, you don't drop *my* name. I didn't come this far to get merc'd by one of them brown-and-red armored assholes.

ATHENA: Of course, goes without saying.

LEA: And she drops a drink that she had, like, grabbed at the bar before—didn't pay for it, it was just there—and she just—she just plunks it in front of him as a thank you.

KAYA: [tiny amusement] He picks it up and sort of eyes it, and then takes a sip.

HARKIN: Anything else for you two? Or can I enjoy my booze and strippers in peace?

TIFF: She's going to look over at Athena and say:

VRAGA: Does this mean I can't headbutt him?

[KAYA laughs]

LEA: [chuckles] She, like, chuckles—chuckles quietly. And she's like:

ATHENA: [actually considering it] Maybe later.

VRAGA: I'm gonna hold you to that.

TIFF: And she's gonna push off the table and—and walk towards the exit.

KAYA: As you push off, give me an Athletics check. Just a quick Athletics check. [LEA giggles] Okay? Just for funsies.

[AMANDA excitedly gasps]

TIFF: That's a thirteen plus two. That's a fifteen.

KAYA: Yeah, okay. You rock the table enough that it jostles him, and he like, half spills his drink and he's like:

HARKIN: Fuck you!

[EVERYONE laughs]

KAYA: As you leave.

TIFF: [laughing hard] Nice!

KAYA: But like he—he like half catches himself through and realizes that probably swearing at a krogan is not the smartest thing he's ever done, and he's like.

HARKIN: “Fu—“

TIFF: Yes, it's kinda like.

AMANDA: [language!] Fudge, please.

LEA: Yeah!

TIFF: Yeah, not like this translates for a podcast, [KAYA laughing] but it's a very dirty look.

LEA: Yeah. And Athena like puts her fingers to the eyes, and just like points at him. [implying] "Yeah, you, I see you".

KAYA: Okay, so that was Athena's. Vraga, is there anything else that you wanted to do while you were here?

TIFF: [satisfied] Ah, no, I wanted to intimidate someone and we did that *very* well, so.

KAYA: [overlapping] Perfect. You sure did. [LEA chuckling] Okay. Alright. We've got Dan and Amanda and Alanya. What do you guys want to do?

VI: Kithoi Ward, Silversun Strip, Silver Coast Casino.

AMANDA: While I'm going back—while Clous is going back to her office to pick up her most-prized belongings, she... Part of what she generally does when called upon to—to inhabit her office space, is do things like check for fraudulent IDs at the bar. So Clous would like to go through logs of the IDs that she's run through before and anything else that might have occurred unseemly at the casino to see if she can find evidence of fraudulence that's connected to Minos. Like who might have visited.

KAYA: That is a straight Investigation roll, I would say.

AMANDA: Excellent. [referring to sus numbers on character sheet] I'm great at those. Alright, so I'm just—I'm sifting through the records and... *y'all*... I crit.

KAYA: Hell *yeah*!

DAN: [overlapping] Woo!

ALANYA: [overlapping] That's first crit, right?

KAYA: Fuck yeah, you did! First crit! First crit! [giggles]

DAN: Hell yeah!

AMANDA: Yeah!

[TIFF cackling]

AMANDA: I'm like, how do I, how do I show it in the—

DAN: [overlapping] You have to move the camera or something.

AMANDA: I can't—I can't.

DAN: [overlapping] Way more trouble—

AMANDA: [aw dang] It fell over.

DAN: [aggressive excitement] Take a picture!

KAYA: Yeah, take, take a picture, Critical Role style. Take a picture and post to your twitter—

AMANDA: [overlapping, cannot be bothered] That's effort.

KAYA: —yeah.

[okay, back to the story; thoughtful whisper] What do you find?

[eureka!] Ha! Yes, Okay. You sift back through, as you're sifting through the IDs, you remember that you had to escort someone off the premises awhile back...a few months ago at this rate, actually. And it was, it was one of the human waitresses. And it was discovered that she had been—

AMANDA: Hm.

KAYA: She had been connected to a high profile poisoning, which ended up being connected to Minos.

AMANDA: Ooh.

KAYA: It was—the allegations were never proven. But the owner of the Silver Coast Casino was very anxious to not be seen as being connected to Minos in any way, and she had voiced some opinions that were a little too beyond the pale. And when it was discovered that she had ties to this, this person—who had poisoned a certain Major Kaidan Alenko, as a matter of fact— [AMANDA gasps: it's the guy from the thing!] that was, that was too far and her services were terminated. She was not pleased about this, and protested this as unfair dismissal. And you were kindly asked to help the young woman leave the casino.

AMANDA: I would love to, um... Would there, in employment records, probably, I think I would find, like, an address, some sort of contact information for this person?

KAYA: You definitely find— you find her last, her employment address or her— [stutters]

AMANDA: Last known.

KAYA: [ugh, tongue tied in knots] Sorry, let me try that again. You find her residence as listed on her employment record. Whether or not she is still there? That— you have that and you have her name, you have her, her *Citadel* ID number, that sort of stuff you have. You have access to that.

AMANDA: Excellent. While I am here— [KAYA: Mm hmm.] I would like to do one more thing. And that is talk to the proprietor of the casino to let him know that I am going to be taking a little sabbatical from my space in the casino.

KAYA: Okay.

AMANDA: And get my— see if I can get a last paycheck from him.

[LEA soft chuckle]

KAYA: [chuckles] Give me your choice of Persuasion roll: Charm or Intimidation.

AMANDA: Excellent. I... [vocalizing in consideration] Let me try to turn on the Charm. It's not as much of a bonus, but it seems fine. It's a thirteen.

KAYA: You, you manage to finagle like your, your—the pay that you would have gotten next week, like the pay period, but you definitely don't get a severance package and you're not sure if you—

AMANDA: I don't deserve one, anyway, so...

KAYA: You're—you're not sure if you're going to get, like, your vacation pay paid out or anything like that. *Or* that your job will be back here when you get back. He's kind of he's, he's a little cagey on that, but you do get paid. So.

AMANDA: Excellent.

KAYA: Okay, is there anything else you want to do?

AMANDA: I mean, I would... Ooh, so I have, I have a way to contact her. Can I like, would I be able to call her? This person? What's, uh, what is her name by the way? Because we said I have her name.

KAYA: [overlapping; oh yes I definitely already decided this, let me check my notes] Good question. That's a very good question.

AMANDA: Thank you. [overlapping] Some sort of randomizer.

KAYA: [overlapping] Let me quickly come up with a name. [chuckles at self]

[EVERYONE laughs]

JESSE: Mass Effect name generator.

KAYA: [hush you impertinent players, I will send thresher maws after you] Shoosh.

LEA: [overlapping in deep voice] Dot com.

[EVERYONE laughs]

AMANDA: [ostentatious] Stacey Fakename.

KAYA: See there are—there *are* name generators for various, you know—

LEA: Species?

KAYA: —fantasy races, except that I need a human name. [incredulous] *What kind of names are these? Christ!*

LEA: George Foreman.

KAYA: Ah, give me—[giggling, realising what was just said] *Wow*. [LEA amused noise] Give me one of these? Sure, generate a name... [full five seconds of waiting] Or... time out?

LEA: [unbelievable, laugh] Time out. Time. Out.

AMANDA: [okay guys we can figure this out] All right, maybe her name is Broomhilda...

LEA: Linton.

AMANDA: [happy to go along with the BS] Broomhilda Linton.

KAYA: [perhaps not?] Wow, um... goodness.

DAN: Anne PC.

KAYA: *There* we go. I've got—I've got a first name. I've got a first name.

AMANDA: Is it O-S-C-A-R?

TIFF: And is the last name M-E-Y-E-R?

[DAN cackles with great amusement]

AMANDA: [soft happiness] Thank you.

TIFF: [softly, adoringly] Kindred spirits, Amanda.

AMANDA: [affectionately] You get me.

[EVERYONE giggling]

KAYA: [drawn out, these guys] Oh dear

DAN: Session one, and we're already fucking with the DM.

TIFF: [high-pitched] I know! [chuckling approvingly]

KAYA: Took ya long enough.

AMANDA: Aw, it started ages ago.

LEA: Oh, yeah!

KAYA: Well, it's like—I had *three* options for how you guys were gonna get the ship. Athena went with [number] *four*.

[EVERYONE laughs]

TIFF: [Southern accent] We done created another one!

LEA: You know it!

KAYA: Yep. [*finally*; Jesus, woman, get your shit together] ...Susana Scutari is her name.

LEA: [overly enunciated Italian accent] Scutari!

KAYA: And yes, her, her Citadel, her comm code is included, so you could attempt to call her.

AMANDA: I would absolutely like to attempt to call her.

KAYA: The message does not connect.

LEA [makes buzzer sound] No deal!

KAYA: You get the lovely—the lovely voice of Avina telling you:

AVINA: This comm code is no longer in service.

CLOUS: Dejectedly: I guess I must find her in person.

KAYA: While you are doing that, I'm going to hop over to either Dan or Alanya. Whoever wants to go next.

VI: Aroch-Shalta Ward, Outer Edge District. Systems Alliance Headquarters, Citadel Branch.

DAN: Sure. Yeah. I would like to head back to the— like I said, my apartment, to pick up my supplies, but I would also like to stop by Alliance...Not the embassy, but the HQ, to speak with the requisitions officer and to maybe see if they have any information in addition to supplies required for a type of voyage that we're going on.

KAYA: So you find a requisitions officer. That's easy peasy. However, the things that you are asking for, he's kind of a little confused as to why you're asking for them, because you're not, like, you're not making a requisition for an Alliance ship. And so you are going to have to persuade him to sell to you sort of like half under the table.

DAN: Okay.

KAYA: If that's what you want to do, in which case absolutely make your, make your Persuasion roll of choice. You can also choose to influence this by potentially doing some name dropping if you so desire.

DAN: Hm. I don't know if I'm quite ready for that. [LEA softly amused] So I'm going to Charm because I have plus two. That is a twelve. Not—not very high.

KAYA: Okay. He... He sort of, he's like:

OFFICER: [sheepishly] I don't... I don't know if I can do that, man. Sorry, like we could both get in serious trouble for—for that. Yeah, I don't think I can help you out.

DAN: Um, um... hoo boy.

KAYA: If you want to try to convince him, it will cost you an Effort point at this point.

JESSE: Yeah, I didn't really think I was asking you for that much, but, you know, I don't want to rock too many boats here. I don't want to get you in trouble. Okay. Yeah. I mean, do you have any leads for more civilian-type stuff on the Citadel? [earnestly] This—to be honest with you, this is my first time on the Citadel, so I just, I don't have as much familiarity with how to start shore leave.

KAYA: This he—he lights up, he’s like:

OFFICER: Oh! Okay, alright. Yeah, sure!

KAYA: And he gives you a list of merchants that you can find in the Wards—

DAN: Cool.

KAYA: —that you can go and get stuff from.

Dan: Awesome.

JESSE: Thank you so much. I really appreciate it.

OFFICER: Yeah, sure. Enjoy your leave! Citadel’s *amazing*.

JESSE: Awesome. Well, looking forward to it. Thanks again.

OFFICER: Yeah, sure. Have a good one.

DAN: And now I'm going to walk off to go back to the wards [chuckles]

KAYA: Luckily, some of the markets that he, the merchants, he’s told you about, are in Aroch-Shalta Ward, which is where Citade—uh, the Alliance HQ is so you don't have to go quite so far. It's about, it's like a half-hour skycar ride, usually, to cross between one Ward arm to another. That doesn't count whatever you're doing up or down the arm, but it's like about half an hour to go from one ward to the next.

DAN: Okay. Yeah. I mean, I don't want to take too much time, but I take it—

KAYA: Yeah.

DAN: For basic supplies.

KAYA: Sure, yeah. You can get, I will say that you can probably get some basic supplies for several days. Probably with, like, seeing as you're, if you're—what are you buying?

DAN: Uh...

TIFF: What are ya buyin'?

KAYA: What are ya selling?

TIFF: Damn it. I was really hoping it would go where it went.

[KAYA & DAN overlapping laughing]

KAYA: [vaguely overly intense Jersey-esque gangster accent] Waddaya want? *Waddaya need?*

DAN: I think stuff like medigel, omnigel, that, like, kind of medic— you know, emergency supplies type stuff to start with.

KAYA: Okay. Sure.

DAN: I honestly don't know what else.

KAYA & DAN: Fuel?

DAN: [sure, be sensible why don't you] Yeah, sure. That's good. Fuel.

KAYA: Yep, buy some helium-3, maybe a good idea?

DAN: Yeah!

KAYA: Okay, so I will say that buying emergency supplies for a crew of five, including an elcor and a krogan—although krogan regenerate, so... [if a noise could indicate a shrug] Eh?

DAN: [chuckles]

KAYA: And you do have to buy a specialized medigel for the rachni. Like there's a, there's a few—you got—you're not outfitting a crew of humans, that's for damn sure. And you suddenly have a newfound respect for quartermasters.

DAN: [that's what I'm sayin'!] Yeah, that's why I had no idea what to do, yeah.

[EVERYONE laughing]

KAYA: I'll say that for five hundred credits you can get enough emergency supplies to probably not die for like a couple of weeks. And I'll say, I'll say probably enough, like, a full tank of helium-3—I'll give it to you for a thousand credits.

DAN: Okay.

KAYA: We're gonna get people in the comments going, "These prices are wrong!" I'm like, I'm just remembering how much it costs—

DAN: [overlapping] Yeah.

LEA: [overlapping] Yeah, the button.

KAYA: [overlapping] —when I press Y to refill the *Normandy's* tank.

LEA: [overlapping] Yeah.

DAN: [overlapping] Well, we don't have to buy any probes for the ship, right?

LEA: [overlapping] Yeah, do what I want.

TIFF: [overlapping] It's also our own thing. We can set some prices.

KAYA: [overlapping] Yeah, my thing.

AMANDA: [calmly reality checkin'] Listen, inflation hits us all.

LEA: Well, it's post-war? Price go up!

KAYA: Exactly! Exactly. Okay, is there do, you do, you want? Did you want to see about finding information or anything or?

DAN: I mean, I was kind of hoping that Alliance guy that I spoke to you as, like, a requisitions officer and, like, interfacing with a bunch of people might have known stuff, but like, didn't really get to it, so gonna leave it there.

KAYA: Okay. All right.

ZILLMAN: Hi, I'm Doctor Zillman. We at Sirta Foundation know life has been challenging for the last several years. Don't let the stress, anxiety, and trauma you've experienced rule your life. We're here to help. That's why Sirta Foundation is launching a new counseling initiative to help you heal and move forward. In keeping with our founding principles, these services are being offered at no charge to you. We've all experienced terrible things. That's why it is so important that we come together now to help each other recover and build a brighter future for everyone. If you or someone you know suffers from the things they've seen, done, or experienced, don't wait. Visit one of our trauma counseling centers today and start your journey on the road to recovery.

VI: Zakera Ward, Mid-Wards District. The Stand.

KAYA: Alanya, what about you?

ALANYA: We would like to go to the stand and tell our boss that we will be gone for a while.

KAYA: [amused] Okay.

ALANYA: Okay.

LEA: [vaguely] A time.

ALANYA: Yes.

KAYA: I'm actually— Okay. I would like you to roll me an Insight check.

ALANYA: So this, okay, gotcha. A twenty—

LEA: [overlapping] Ooh!

DAN: [overlapping] Nice!

ALANYA: —I don't know why—

LEA: [overlapping] Noice.

ALANYA: —I would get that.

KAYA: Well, you—so he's the—the proprietor of the stand is a human. And he is very polite as he—as he bids you a safe voyage and safe travels. But you are—being a rachni and able to smell pheromones and sense things that most otherwise would not be able to: he's a little relieved to see you go.

AMANDA: [tiny cartoony voice] Oh no.

KAYA: [apologetic] You creeped him out. He is being—he is trying to be as polite as possible and he's putting on a good face, but your twenty beat his seventeen Deception, so you can tell that he is, he is just like,

BOSS: Oh, thank God. I don't have to work with the rachni anymore.

[EVERYONE softly chuckling]

KAYA: Yep. [sarcastic] Yay, people. Aren't we the best?

[ALANYA chuckling]

KAYA: No. Okay. Is there anything else that you want to do while you are?

ALANYA: I would like to get food supplies. I don't know... well, we don't know how... so I'm assuming that because we have different species, they wouldn't be able to eat the same food, right? Or is it...I don't know how...

KAYA: You're all good.

[LEA agreement noises]

ALANYA: Stuff is— Okay. Gotcha.

KAYA: We don't have any turians and quarians in the mix. So you don't have to buy any dextro rations.

TIFF: That's true, I was gonna say dextro-aminos and stuff like that.

KAYA: Yeah, there is the—the fact that that rachni eat like, rachni— and I we talked about this at the beginning, where the...my particular headcanon is that, that rachni kind of do like, the salt lick thing—

TIFF: [overlapping] I love that.

[LEA overlapping laughter]

KAYA: —they *can* eat other stuff, but they're used to consuming, you know, as a, like, the proboscis on the salt lick of mineral. 'They crave that mineral' sort of dealio.

LEA: [throwback amusement] They crave that mineral!

KAYA: But you can eat other things [ALANYA laughs] and so—and you have also, I imagine, done some research, since you want to be a chef [ALANYA agreeing noise] into other, other species' cultures. And so you have a decent, you—you can, I will say, give me an...either Networking or Investigation.

ALANYA: Alright. I'll go with Networking. Alright.

LEA: [overlapping, seeing Alanya's dice roll on screen] Oh! Ooh hoo hoo!

ALANYA: [dubious] Twenty-three, for some reason.

[LEA laughs]

ALANYA: I don't know why.

KAYA: You fucking critted, yeah.

LEA: [overlapping] You have the touch.

TIFF: [overlapping] Don't look a gift horse in the mouth.

LEA: Yeah. Right?

KAYA: [impressed with the roll] Okay. You, yeah. You not only find excellent quality victuals for everyone, but you find them at an incredible price and you manage to outfit the entire crew for like a month on like fifteen hundred credits. And it's, like, *good shit*.

LEA: Blessed.

ALANYA: Alright.

KAYA: You even find coffee.

LEA: [grateful] Great.

AMANDA: [grateful] Wow.

KAYA: Yeah. You find a little something special for everybody, and you're like, [affectionately] *new friends*. People who actually, like—I think, I think you find something especially special for Vraga because she said that she loved your ramen. [ALANYA approving chuckles] And so like you find—probably it's, I'm imagining, like, the *gnarliest* lobster analog you've ever imagined. And it is, like... you brave this krogan seller. These are direct from Tuchanka. You have to keep them in a cage with like steel bars *this thick* and you're like, “No worries.” And you wrestle one of these bad boys back to the *Corsica* just for Vraga.

TIFF: Which will be eaten *raw*, so.

KAYA: Yes. Oh yes. Oh yes.

TIFF: Prepared sashimi style!

[DAN chuckling]

KAYA: Yeah, yeah. Just crack the claw open. [slurps] Yeah. Yeah. Okay. Y'all have—okay, so I think we have—we have two leads that we can follow up on at the moment. Do you guys want to meet up and... and talk about them first, I assume?

AMANDA: I think that would be best.

TIFF: I think—I'm assuming we all have each other's comm frequencies now, by the way.

KAYA: Yeah.

TIFF: Okay.

KAYA: Yeah, you've all got each others' comm codes..

TIFF: Okay. So then, Vraga would send out a message about what her and Athena have found out from Harkin. And have them meet maybe by the, like, in the dock, in the docking bay.

KAYA: *Alternatively*—so, Harkin sent you this guy's... this guy's contact info. Do you want to contact him *first*, or like, will you have already contacted him at this point, or no?

TIFF: [mulls this over] It's a good... actually, you know what—

LEA: [overlapping thinking] Prob... ly?

TIFF: —that's a good point. How about I'll say— [looks to Lea] Hmm?

LEA: We probably would have just gone straight for it, right?

TIFF: Yeah [LEA echoes in unison]. So I would say like on, like, right after, after we leave Dark Star, on the way to the docking bay, we would just call him.

LEA: Yeah.

KAYA: Okay, he picks up, definitely speaking through a vocoder like you—you can't understand, very filtered voice, and he says he's willing to talk and meet, and names a place on the Presidium. It's a little bit, like, removed from the, from the general plaza, but yeah, there's a spot in the Presidium and he'll meet you there in two hours.

TIFF: Presidium seems pretty bougie. Last time I was there, I was asked to leave. [Kaya cackles] Something about trying to fish in the fountain. Anyways...

[LEA approvingly chuckles]

KAYA: Classic.

VRAGA: Anyways, we should probably tell everyone else first.

ATHENA: Yes, I suppose we—we should. But don't worry about getting in, I can get you in. It's no worries.

TIFF: Vraga's always ready. Always battle ready!

ATHENA: I might just grab some clothes off my ship [trails off, scheming] [ALANYA chuckles] before we go to the other ship.

KAYA: Yeah, sure. You've got time.

LEA: Yeah.

KAYA: No problem.

LEA: Yes. So, we don't need to play that scene. She'll just go to the *Sonder*, which is a tiny little vehicle. Get her armour and get her guns, change of clothes, basics. She travels light.

KAYA: Do we want just everyone to meet up at the Presidium at that particular time? Is that the plan?

DAN: I'm going to change into my armour, so that I'm actually ready for a battle if that happens.

KAYA: Sure. Yup.

DAN: Yeah.

LEA: Yeah... [aware she's potentially making a poor choice] Athena is not.

DAN: Yeah, I'll meet at the Presidium.

LEA: And keep my leather jacket. It's fine.

KAYA: Okay. Is everyone, so everyone is meeting at?

AMANDA: The Presidium.

VI: The Presidium, Presidium Commons.

KAYA: Okay, you get there. You see a—there's a human man in a low-profile black hardsuit. He's got close-cropped dark hair. He's got one of those, the visors that goes all the way over so you can't see his eyes. And he is **wiry** of the sort that you can tell that he's seen—he has definitely seen action. He knows what he's doing. He is armed. He has a pistol at his side. Yeah, and he is waiting there for you.

TIFF: Alright, well, Vraga is going to approach. Totally fine if anyone wants to approach with her, but she's uh, she's no nonsense. She's no bullshit. So she's walking right up to the—the contact.

DAN: I think I'm going to stay behind, because as you see Jesse join the group he's now wearing, like, a dark blue version of, like, the Alliance human armor, with the red-and-white stripe down one shoulder. And I'm pretty sure that they label N7, like on the armor [LEA worried noise about that visual declaration], so he has an N7 marker like on, on the chest piece. So he's just kind of like, gonna stay back on the off chance that this illicit meeting would be ruined by the presence of an Alliance military person. [chuckles]

LEA: *Fair!*

TIFF: And I'm just very, like, sneakily covering the N7. [chuckling]

LEA: [chuckling, then silly voice] What do you mean? It's not here. I can't see anything.

TIFF: Did Harkin tell us the name of this contact, or no?

KAYA: No.

TIFF: Okay. So we don't know, okay. And sorry, he's—this person is, like, pretty obscured, I'm guessing.

KAYA: Yeah, you can't see his eyes—

TIFF: [overlapping] Okay.

KAYA: There's no, no markings on his armor. Otherwise he's, uh, fairly—fairly dark-skinned, dark short, dark hair.

TIFF: Okay. But still human?

KAYA: Yes. Yeah.

TIFF: Okay, cool. Alright. Yeah. Yes, so she's—

LEA: Yeah. I'll walk with you.

TIFF: Alright, cool. She's gonna approach and stop about ten feet away, just to give him distance, and she says:

VRAGA: [fuck your discretion, I'm name-dropping immediately] Harkin said you have information that we could use.

KAYA: He sits back in his chair and crosses his arms and says:

CONTACT: About what?

TIFF: Minos.

CONTACT: Gonna have to be a little more specific, doll..

VRAGA: [with sass] Location.

CONTACT: [returns the sass] Of?

VRAGA: Anyone that has any affiliation with Minos, we need to find where they are.

KAYA: He chuckles slightly.

CONTACT: Everywhere and nowhere, my friend. Everywhere and nowhere. You're gonna have to give me a little more to work with. Are you looking for someone in particular? *Something* in particular? What do you want?

VRAGA: As a matter of fact, we are looking for something in particular. A ship that seems to have mysteriously gone missing.

CONTACT: A ship, eh?

VRAGA: A frigate, to be specific.

CONTACT: This ship got a name?

VRAGA: *SSV Marathon*.

CONTACT: [oh, you sweet summer child] I see...

VRAGA: Yeah, human Alliance.

KAYA: He smiles. He lifts his omnitool. Gives you a “wait” motion. And he taps on it a few times.

And he disappears.

Roll for initiative.

LEA: [freaking out and excited about first combat] Ooh!?

TIFF: [overlapping] Oh, shit. Alright! Ahahaha!

LEA: [quietly] Fuck.

VI: You have been listening to you. *I Should Roll: Dangerous Dangers*, Episode Three: *Many Legs Make Light Work*.

Featuring the voices of Alanya Campbell as Solace-Within-Clay, Tiff Compton as Ravanor Vraga, Amanda Cotter as Clous, Lea Lawson as Athena Hellier, Dan Spitaliere as Jesse Westcott, and Kaya Renwick as everyone and everything else.

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